Team Mocha Asset List

**Art**:

* Characters
  + 3 NPCs
  + 1 Player character
  + All 3D modelled
  + Flat painted textures
  + Rigged
  + All have a small selection of acting animations. Most are shared, but some unique ones (more if we have time)
* Environment
  + 3D
  + Flat painted textures
  + One main one, maybe some small ones for the minigames (and maybe more locations if time allows)
* Effects
  + Some lighting effects for the night shift
  + As needed for minigames
* UI
  + Score screen for minigames
  + Other miscellaneous minigame needs
  + Character profiles
  + Calendar
  + Text boxes